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Indie Developer Consulting

PRESS ANNOUNCEMENT

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Representing:

Pearl Fisher Games

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Blyx Now Available From Pearl Fisher Games

On Apple iPhone™ & Apple iPod touch®

Can You Help Blyx Escape His Colorless And Dull Universe?

Blyx comes from a universe that is colorless and dull, and the poor little bugger could use some help. This is where you come in. You need to help Blyx experience a colorful and vibrant world in this addicting puzzle game developed by Pearl Fisher Games. Blyx is easy to learn, but incredibly hard to master, and is suitable for players of all ages.

Each of the 96 puzzles split across six levels of difficulty is represented by a picture of an alien life-form, a life-form probably related to Blyx himself, and each picture is broken down into tiles: some dull and colorless, others vibrant and colorful.

To complete each puzzle all the colorless tiles must be flipped to make them colorful in the least amount of steps. This is done by tapping each tile in a specific and often tricky sequence: as tiles are tapped, adjacent tiles are affected too which makes this game so challenging! Just when you think the puzzle is successfully completed, one tap on the wrong tile will bring back colorless and dull tiles!

Blyx is available from the App Store here:

<http://itunes.apple.com/us/app/blyx/id348252181?mt=8>

Journalists interested in receiving a promo code are encouraged to email

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