

**Issued By:**

Indie Developer Consulting

**Representing:**

GlitchSoft

**PRESS ANNOUNCEMENT**

**JANUARY 2012**

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**'Star Marine: Infinite Ammo' To Be Released On  
The App Store, Thursday January 12<sup>th</sup>**

Awesome Gameplay Trailer & Exclusive New Artwork Now Available

Independent developer, GlitchSoft, is proud to announce their latest action packed iOS game 'Star Marine: Infinite Ammo' for the Apple iPhone® & Apple iPod touch®, recently approved by Apple®, is set to be released in the App Store on January 12<sup>th</sup>.

With its fast and furious gameplay, 'Star Marine: Infinite Ammo' has already gained popularity and praise among international journalists prior to its official release. Brought to you by the same team who developed the critically acclaimed Destructopus!, this latest masterpiece from the developer is a Run n' Gun side-scroller that is inspired by, and features comparable gameplay to iconic titles like Contra, Rapid Reload, and Metal Slug! In this adrenaline rush of a shooter, you play as Arc, a battle hardened drifter who is captured by an alien race in the depths of space. Arc's capturers plan to enslave him and put his strength to work. Arc however, has other plans! He is a trained and elite Star Marine and in a fury of bullets he is going to take them all down!

Featuring no less than 10 unique and massive bosses (one for each level!), 7 powerful weapons, a full set of marine upgrades, 3 separate gameplay modes including Boss Rush & Survival Mode, 30+ Game Centre Achievements, and over 100+ in game challenges through 4 unique worlds, 'Star Marine: Infinite Ammo' is locked and loaded full of features. As GlitchSoft's latest and most exciting entry, Star Marine: Infinite Ammo is the first to solve Run n' Gun for iOS touch controls!

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A brand new gameplay trailer has just been released by the developer on YouTube: [www.youtube.com/watch?v=c1iHmkyIha0](http://www.youtube.com/watch?v=c1iHmkyIha0)

Journalists interested in developer interviews, *exclusive advance review code* or additional assets should contact Indie Developer Consulting by sending an email to [press@indiedeveloperconsulting.com](mailto:press@indiedeveloperconsulting.com). Members of the press are also encouraged to visit the following list of links for further information on other games by the developer.

HotLinks:

Developer Website	<a href="http://www.glitchsoft.com">www.glitchsoft.com</a>
Facebook	<a href="http://www.facebook.com/starmarinegame">www.facebook.com/starmarinegame</a>
Twitter	<a href="http://www.twitter.com/glitchsoft">www.twitter.com/glitchsoft</a>
YouTube	<a href="http://www.youtube.com/glitchsoftgames">www.youtube.com/glitchsoftgames</a>

*GlitchSoft is an independent studio in the business of developing mobile games. Founded in late 2009 by a passionate and dedicated team of mobile game industry veterans, GlitchSoft creates cool original content for the Apple iPhone®, Apple iPod touch®, Apple iPad®, Google Android™ and the Mac OSX platform. The studio's mission statement is clear: To deliver fun, exciting and innovative products that everyone can enjoy.*